

# Traci Honda

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## Objective

Character design, visual development, story work for animation and games.

## Education

**Art Center College of Design** | Pasadena, CA | Aug.2004-Dec.2009  
BFA, Illustration/Entertainment Arts; Graduated with honors.

**Loyola Marymount University** | Los Angeles, CA | Aug.2002-June2004  
Animation, Honors Program

## Professional Experience

### Titmouse Inc.

Hollywood, CA | March 2011-Current | Character Layout  
Drew on-model key poses of characters for animators to reference, contributed additional character designs, as well as directly set up all elements of layouts (characters, backgrounds and props) for animation.

### Disney Consumer Products

Glendale, CA | Sept. 2010-March 2011 | Undergraduate Associate  
Worked closely with a group of peers to develop original intellectual properties, generate ideas, and visually bring these concepts to life.

### Stone & Co.

Hollywood, CA | Jan. 2011-Feb 2011 | Designer  
Created characters, props and backgrounds; prepped assets in Flash for animation for animated segments for Nickelodeon show Brain Surge.

### Captive Style LLC

Los Angeles, CA | May 2009-Current | Creative Consultant  
Character designs and story development for original intellectual property for television, apparel design, and comic strip creation.

### South Park Studios

Los Angeles, CA | Feb. 2010-Aug. 2010 | Storyboard and Production Artist  
Created storyboards, character designs, props, and backgrounds used directly for television production under a tight production schedule.

### Walt Disney's New Business Development

Glendale, CA | Nov. 2008-Jan. 2009 | Show Creator  
Character designs and style guide development for children's video game.

### Disney Interactive Studios

Glendale, CA | June 2008-Aug. 2009 | Undergraduate Associate  
Visual development and story/concept development for Nintendo DS games.

### Mythicos Studios

Van Nuys, CA | June 2008-Oct. 2008 | Visual Development Artist  
Style development and concept environment paintings for video game.

## Skills

**Digital:** Adobe Photoshop, Illustrator, InDesign, Flash, ToonBoom  
Storyboarding, Corel Draw  
**Traditional:** Acrylic, Watercolor, Oil

## Awards/Recognition

Art Center College Scholarship | Aug. 2004-Dec. 2008  
Art Center Dean's List | Spring 2006, Spring 2008

## Interests

Watching movies: musicals, monster movies, and Nicholas Cage flicks, laughing long and loudly, animation of all sorts, comic books, birds (hope to own a parrot one day), dogs (hoping dogs will co-exist peacefully with future birds), cafe sketching, reading and writing, going to Disneyland.

## References

References furnished upon request.

